

Intro to Multi-Track Mixing
Demo with Tracktion or Garageband

1. Create a folder – Desktop or HD only
2. Put some of our tracks in it – three drums, one guitar and a bass
3. Set up a new project
4. Name the edit SurfinSafariV1Mar3

5. Bring in the tracks with the play head line all the way left.
Note that you will be eliminating quiet spots and then clips can slide out of sync.

6. Typically listen to each track to hear and note problems
Look at the relative levels of these tracks – see how loud they show in meters.
Set at -6 max for now

7. Basic tonal change? Try pass filters. If that does not do it, EQ.
Seldom enough on vocals.
Don't take the character out of the instrument.
Drummer will complain, and she may have a point.

8. What is your concept for version 1 ?
Bass often in center. Drums around there.
But must leave a space for vocals.
(Usually bass is ok there, because of different frequencies)
So let's spread the drums a little R and L
Bass drum on this type of music is usually nestled in
the bass guitar attack.

Version one probably needs more space in center than version 2.

9. Let's compress the tracks a little.

Bass	6dB gain reduction (less on 1, perhaps more on 2)
	Ratio 2:1 and up
	Attack 7-15 Release medium
Drums	6dB gain reduction (less on 1, perhaps more on 2)
	Ratio 2:1 and up
	Attack 10-15 Release medium
Guitar a lot	10dB gain reduction (less on 1)
	Ratio 6:1 and up
	Attack fast Release medium on rhythm, slow on lead

10. Reverb tracks Where the reverb should sound in the pan – not on edge!
Wet/Dry mix
Delay set to bpm - or 0 delay
Master track – or Aux send and return setup